

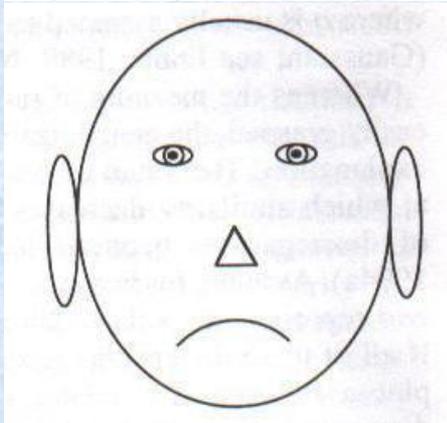
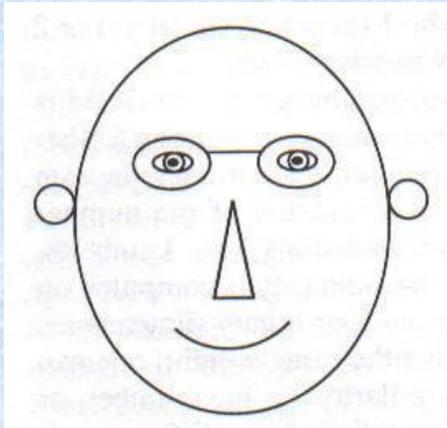
Adapting to a Response Deadline in Categorization

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Cog. Sci. 2002

Lamberts (1995), Exp. 2



- Response deadlines:
 - 600 ms
 - 1,100 ms
 - 1,600 ms
 - No deadline
- Shorter deadline =
 - Lower accuracy
 - Faster R.T.s
 - Effects stimulus-specific

Three reasons

- Non-selective adaptation

- $RT_{deadline} = RT_{no\ deadline} - C$

- Mean ✓ Std. dev. ✗ Skew ✗

- Selective, linear adaptation

- $RT_{deadline} = m \times RT_{no\ deadline} - C$

- Mean ✓ Std. dev. ✓ Skew ✗

- Selective, non-linear adaptation

- $RT_{deadline} = f(RT_{no\ deadline})$

- Mean ✓ Std. dev. ✓ Skew ✓

Demonstrating adaptation

- Missing data artefact e.g.
 - Lamberts (1995)
 - Lamberts & Brockdorff (1997)
- Insufficient information
 - Accuracy ✓
 - RT (mean) ✓
 - RT (std. dev.) ✗
 - RT (skew.) ✗

Training



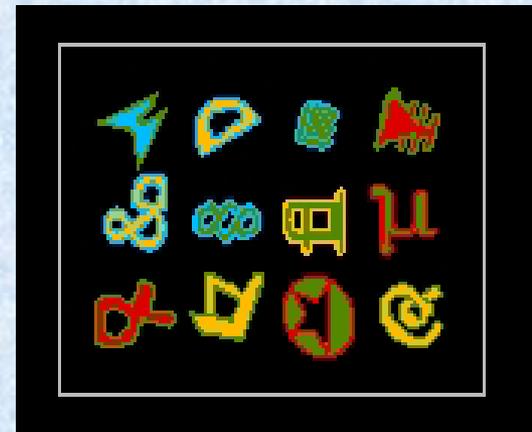
- 30 examples of “A”, 30 examples of “B”
- No time pressure.

Testing

- 20 examples of each of the following:

Difficulty	1	2	3	4	5	6
Category A/B	12	11	10	9	8	7
Category B/A	0	1	2	3	4	5

- 3 deadlines:
 - 1000ms
 - 2500ms
 - No deadline

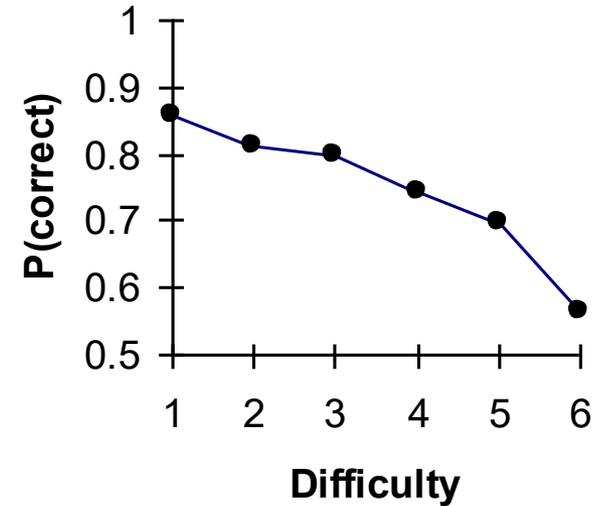
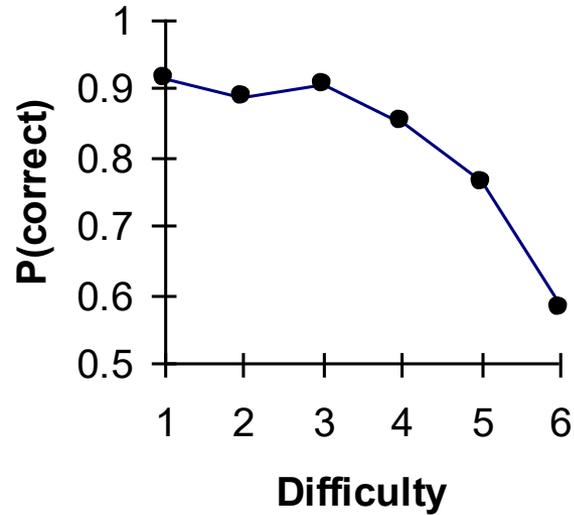
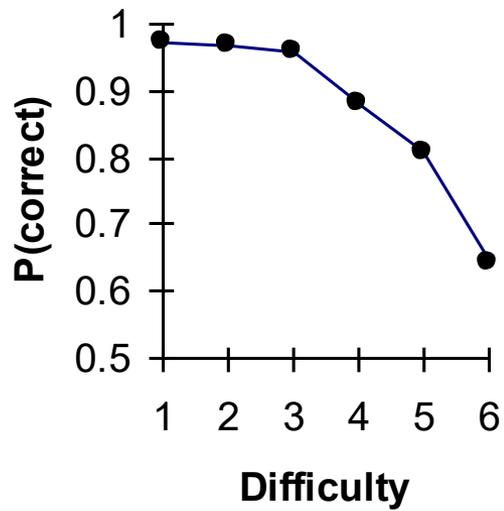


Accuracy

No Deadline

2500 ms

1000 ms

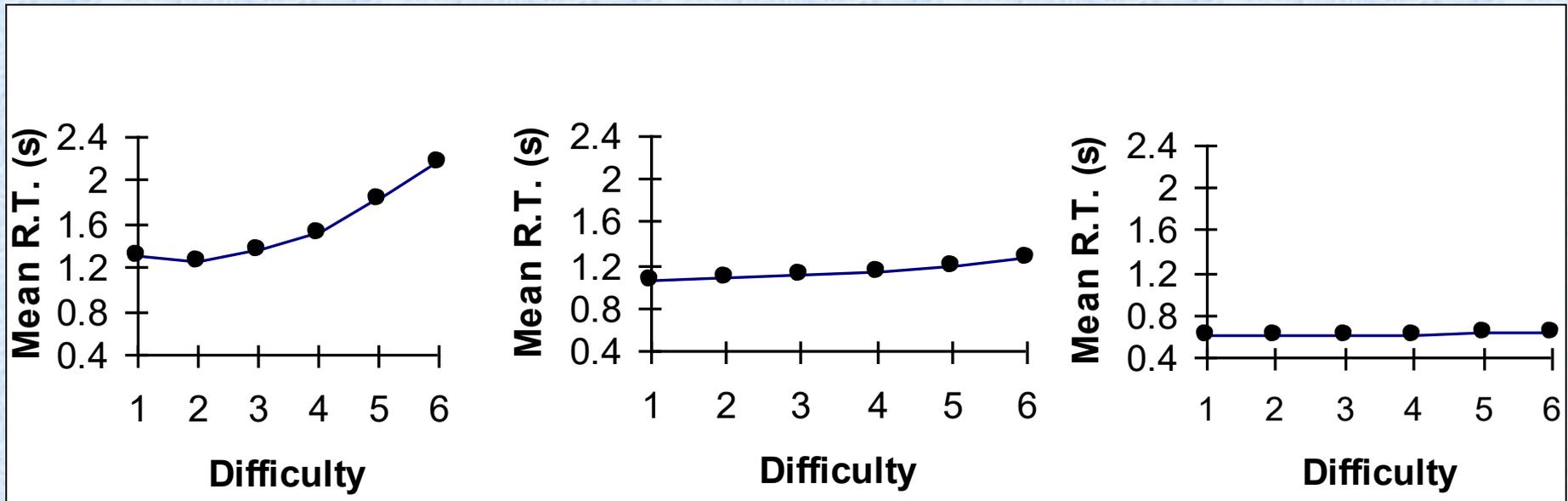


R.T. (Mean)

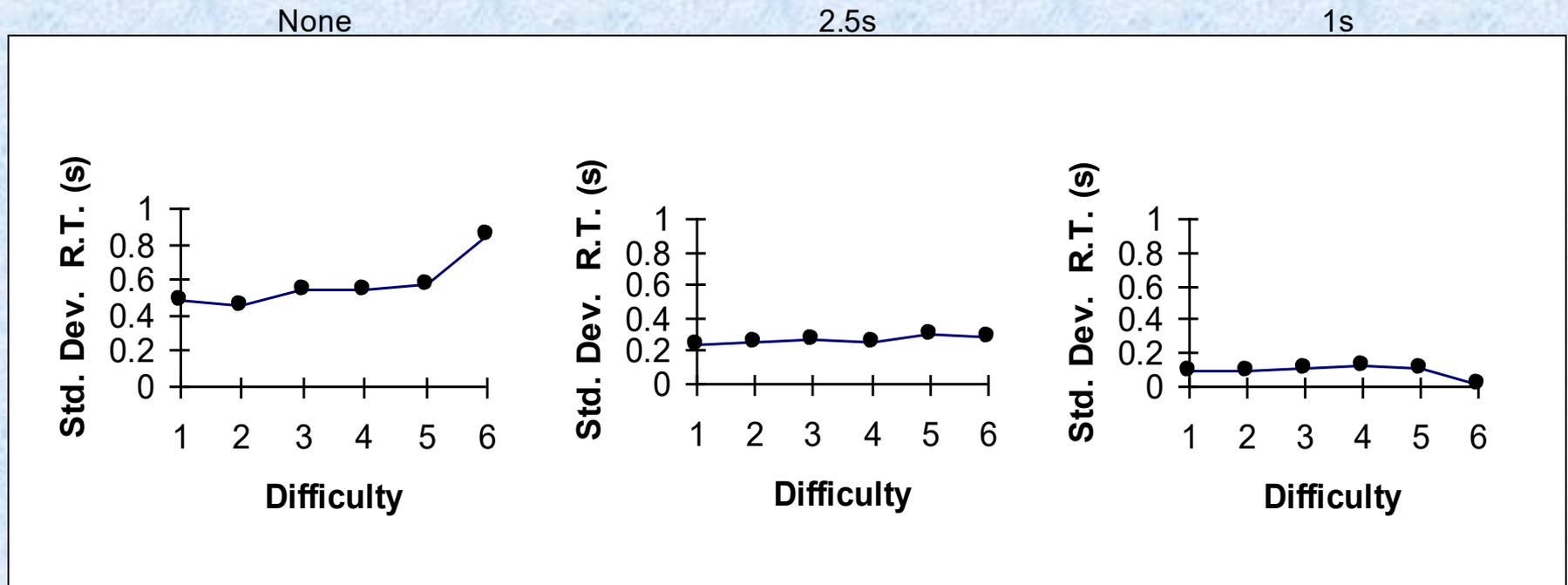
None

2.5s

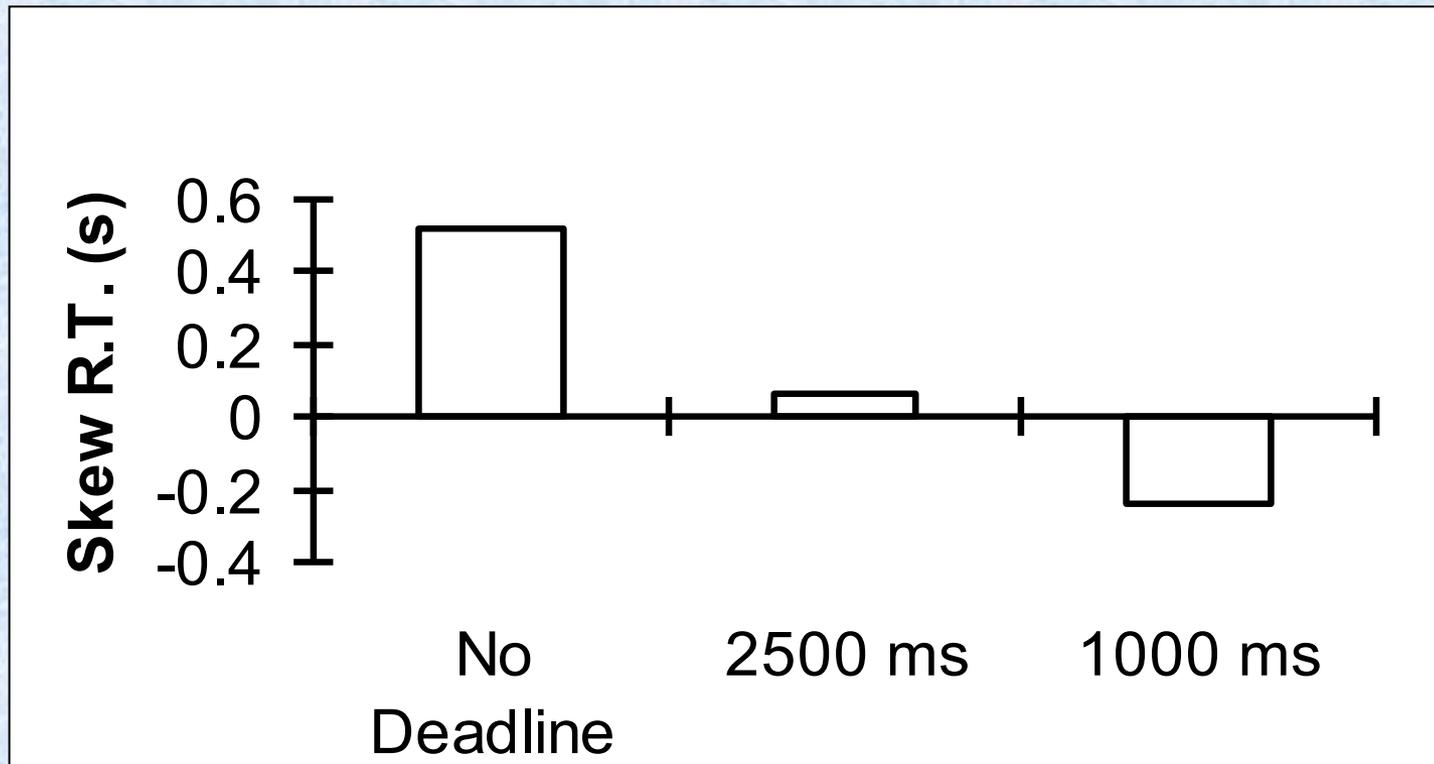
1s



R.T. (Standard deviation)

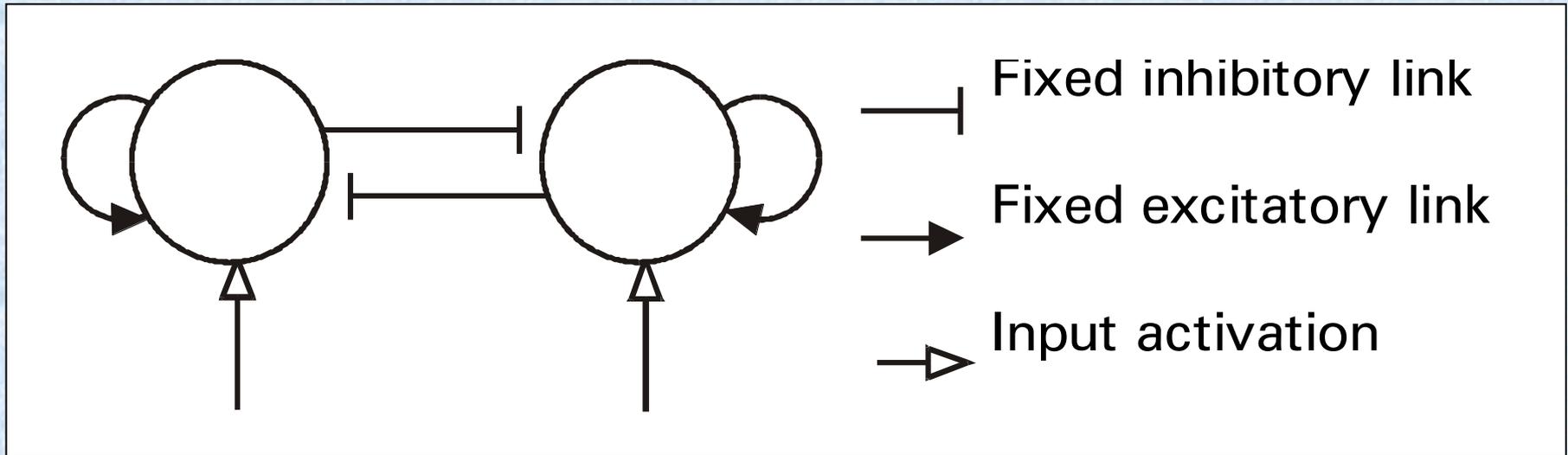


R.T. (Skew)

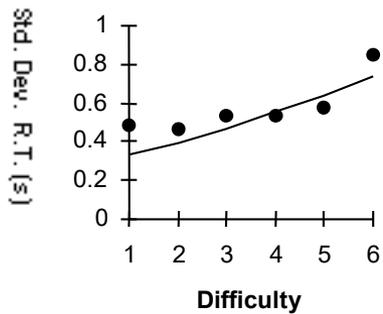
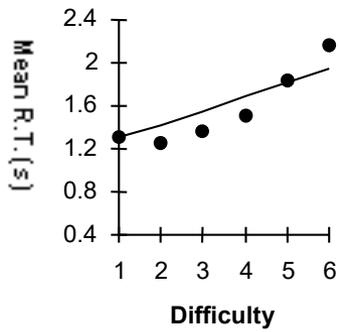
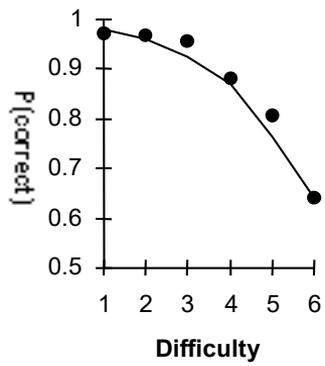


- Selective, non-linear adaptation

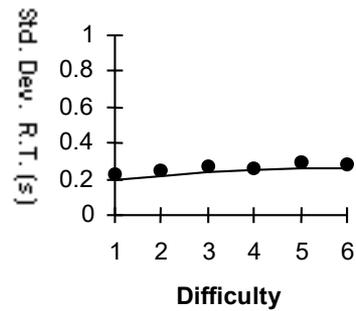
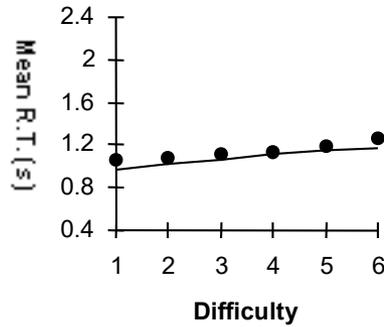
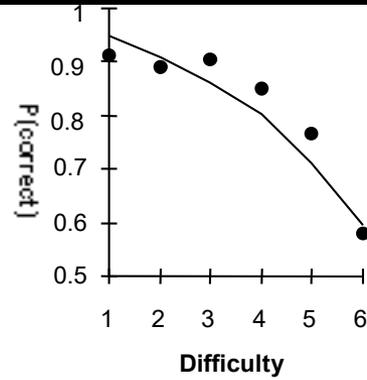
Winner-take-all model



No Deadline



2500 ms



1000 ms

